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|  | **Block 1** | **Block 2** | **Block 3** | **Block 4** | **Block 5** | **Block 6** |
| **Reception**  **Understanding the World**  **History/Geography**  **/Computing/**  **/RE/Science** | **Children in reception** will be learning to:   * talk about members of their immediate family and community * name and describe people who are familiar to them * comment on images of familiar situations in the past * compare and contrast characters from stories, including figures from the past   **Children in reception** will be learning to:   * draw information from a simple map * understand that some places are special to members of their community * recognise that people have different beliefs and celebrate special times in different ways * recognise some similarities   **Children in reception** will be learning to:   * explore the natural world around them * describe what they see, hear and feel whilst outside * recognise some environments that are different from the one in which they live * understand the effect of changing seasons on the natural world around them | | | | | |
| **Year 1** | **Computing Systems and Networks**  Technology Around Us | **Creating Media**  Digital Painting | **Programming A**  Moving a Robot | **Data and Information**  Grouping Data | **Creating Media**  Digital Writing | **Programming B**  Programming Animations |
| **Year 2** | **Computing Systems and Networks**  IT Around Us | **Creating Media**  Digital Photography | **Programming A**  Robot Algorithms | **Data and Information**  Pictograms | **Creating Media**  Digital Music | **Programming B**  Programming Quizzes |
| **Year 3** | **Computing Systems and Networks**  Connecting Computers | **Creating Media**  Stop Frame Animation | **Programming A**  Sequencing Sounds | **Data and Information**  Branching Databases | **Creating Media**  Desktop Publishing | **Programming B**  Events and Actions in Quizzes |
| **Year 4** | **Computing Systems and Networks**  The Internet | **Creating Media**  Digital Photography | **Programming A**  Repetition in Shapes | **Data and Information**  Data Logging | **Creating Media**  Photo Editing | **Programming B**  Repetition in Games |
| **Year 5** | **Computing Systems and Networks**  Systems and Searching | **Creating Media**  Video Production | **Programming A**  Selection in Physical Computing | **Data and Information**  Flat-File Databases | **Creating Media**  Introduction to | **Programming B**  Selection in Quizzes |
| **Year 6** | **Computing Systems and Networks**  Communication and Collaboration | **Creating Media**  Web Page Creation | **Programming A**  Variables in Games | **Data and Information**  Introduction to Spreadsheets | **Creating Media**  Digital Music | **Programming B**  Sensing Movement |